
Subject: cgimage - /quite keyword

Posted by [g.nacarts](#) on Mon, 06 Oct 2014 13:01:39 GMT

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Hi all

I am using the cgimage function to visualize my images. I create a file to store all the images in jpeg form but when I run the program the images used to appear in windows while the program is running. There are 200 images and it's quite time consuming. I tried to find a keyword to stop this effect and just create the images and send them to the file but I didn't find anything. I tried the /quite keyword but it doesn't allowed.

Can anyone help with this?

Regards,
G.
