Subject: Re: cgimage - /quite keyword
Posted by David Fanning on Thu, 09 Oct 2014 03:20:51 GMT

g.nacarts@gmail.com writes:

> I am using the cgimage function to visualize my images. I create a file to store all the images in jpeg form but when I run the program the images used to appear in windows while the program is running. There are 200 images and it's quite time consuming. I tried to find a keyword to stop this effect and just create the images and send them to the file but I didn't find anything. I tried the /quite keyword but it doesn't allowed.
>
> Can anyone help with this?

cgImage, image, OUTPUT='nameOfOutputFile.jpg'

Cheers,

David
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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")