

Unfortunately, I am unaware of a better way of doing arithmetic of the form

Matrix `_DO_SOMETHING_HERE_` vector

where the vector is applied to all the rows/columns of the matrix without looping or beefing up the vector to match the matrix.

Two more things. First a question. How huge is HUGE? What are the real dimensions of the 2 matrices and vectors. Also, do you really need them both in memory? Like, do you need all the past time values in memory at this time?

Second a statement. If the answer is Yes, i need everything at all times. Then doing

`a= x# make_array()`

is going to be slow. Because the `#` operator is doing arthimeic. You'll likely be better off using `rebin` and `reform` to achieve the same goal.

-Russell

On Friday, October 24, 2014 10:32:43 AM UTC-4, JTMHD wrote:

```
> Hi Guys,
>
>
> What I am trying to do is analogous to the following
>
> .....
> .....
> timedistancearray = FINDGEN(3,3)
>
> timezero = timedistancearray(*,0)
>
> timedistance_minustimezero = FLTARR(3,3)
>
> FOR t=0,2 DO timedistance_minustimezero(*,t)=timedistancearray(*,t)-timezero
> .....
> .....
>
> The thing is in this case the array is HUGE so I don't think the FOR loop would be optimum.
>
> The other thing I thought about was taking the timezero array and changing it into a 2D array of
the correct dimensions, e.g.
>
```

```
> .....  
> .....  
>  
> timedistancearray =FINDGEN(3,3)  
>  
> timezero = timedistancearray(*,0)#MAKE_ARRAY(1, 3, /DOUBLE, VALUE = 1D0)  
>  
> timedistance_minustimezero = timedistancearray-timezero  
>  
> .....  
> .....  
>  
> But again, this perhaps isn't ideal as it will involve creating an equally huge array to do the  
operation which will have add to the memory overhead.  
>  
> I keep hearing that if you want to get good at IDL you have to exploit the array operations  
properly - what other options do I have here?  
>  
> Thanks in advance  
>  
> Jonathan
```
