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Subject: Re: rescaling draw widgets: is there an easier solution to this?

Posted by [Lajos Foldy](#) on Mon, 27 Oct 2014 17:25:28 GMT

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On Monday, October 27, 2014 5:57:49 PM UTC+1, wlandsman wrote:

> Number 1 would be the ability to easily add color to widget buttons, so as to upgrade from the 1980's look.

I am working on style sheets for widgets in FL. Here is an example:

```
pro test
base=widget_base(xs=200, ys=100)
text=widget_text(base, value="Hello world!", xoff=50, yoff=30, xs=100, ys=50, $
                style_sheet="background-color: green; color: yellow")
widget_control, /realize, base
xmanager
end
```

It produces this widget: <http://fl.t15.org/hello.png>

But is is far from complete :-(

regards,  
Lajos

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