Subject: Rendering method software vs hardware Posted by Helder Marchetto on Tue, 02 Dec 2014 14:35:44 GMT View Forum Message <> Reply to Message

Ok, so I spent some time looking for the time draining procedure and found that I set a lot of graphic properties after changing image. This results in a huge waste of time. I'll try to make some sample code to show what I'm having problems with and post tomorrow some code+results. At the moment, it takes .5 sec to get images and plots shown and 2.5 seconds to set a bunch of properties (hide, color, gridstyle,...)

Cheers, Helder