Subject: Re: Locating SMOOTH in IDL library
Posted by vaibhavpant55 on Wed, 03 Dec 2014 10:35:31 GMT

On Wednesday, December 3, 2014 3:08:02 PM UTC+5:30, Sergey Anfinogentov wrote:
> They don't use direct convolution
> They do something like this code
>
> temp = total(x, /CUMULATIVE)
> result = shift(temp,n)- temp
>
> The example is 1d, but it is possible to do the same thing in 2d and 3d

Thanks for the reply. It is a nice trick.
Still would like to know where these routines are present in IDL library. If anyone has any idea
please do let me know?