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Subject: Slow interface to DLM library

Posted by [nonya biz](#) on Wed, 03 Dec 2014 19:11:27 GMT

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I am calling cpp functions in a \*.dll within IDL code. I use DLM\_LOAD to load the library in and then call the functions. I am not using call\_external. They work as expected but take...forever...to...complete. Does anyone have any troubleshooting ideas?

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