Subject: Re: Request from the Far Beyond Posted by penteado on Wed, 10 Dec 2014 19:58:59 GMT

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Hello,

It is hard to choose...

The first I thought of is The Sky is Falling. Maybe it is the most cited and visited? It is a classic one, and the one I cite most often. I like it because it explains well how sometimes we need to consider how things work, behind the abstraction layer we usually deal with. And it is applicable not just to IDL.

Is it fair to say that the Traditional Graphics book grew out of a lot of articles? Or maybe the article presenting Coyote Graphics is representative (I am talking about http://www.idlcoyote.com/graphics_tips/coyote_graphics.php). I find this one and the one on the Catalyst Library (http://www.idlcoyote.com/catalyst/catlib.html), particularly important, because they are not just discussing some technical problem that is out there, they also introduce the whole complex system you developed to solve the problem. So these two are particularly important. But for non-IDL audiences, maybe the Coyote Graphics Gallery (http://www.idlcoyote.com/gallery/index.html) is more appealing.

Then there are all the articles on The IDL Way... Also hard to pick among them, as they are so important here. They were my main source when learning IDL. I do not know how relevant they might be for your application, but the most generally appealing might be ""My IDL Program Speed Improved by a Factor of 8100!!!" (http://www.idlcoyote.com/code_tips/slowloops.html).

I am probably forgetting some other good ones...

Paulo

On Wednesday, December 10, 2014 3:28:28 PM UTC-2, David Fanning wrote:

- > Folks,
- _
- > As most of you know, I've recently "retired" from the IDL business, but
- > I still have to work. I've found an interesting possible job this
- > morning as a freelance technical blogger. I need three examples of my
- > "technical blogging expertise" to submit as part of the job application.
- > So, rather than selecting three of my favorite articles, I thought I
- > might ask you to decide for me.
- > Is there an article on Coyote's Guide to IDL Programming that you really
- > like? Maybe an article you would consider a "classic" that reflects my
- > body of IDL work? I'd like to know your favorite article and why you
- > like it.
- >

>

- > Unfortunately, there is a little bit of a time crunch with this request,
- > but I would enjoy hearing from you in any case.

- > I miss you folks!
- > Cheers,
- > David
- > David Fanning, Ph.D.
- > Fanning Software Consulting, Inc.
- > Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
- > Sepore ma de ni thue. ("Perhaps thou speakest truth.")