Hi Heinz,

Thanks for replying. I figured out the problem accidentally:) This is an interesting problem. I did defined x/ysize during widget_list creation. The issue is I put a widget_tree and a widget_list side by side within one single widget_base. When interacted on a tree node caused the tree node expanded, the size of the widget_tree might be changed which caused the widget_base to rearrange its geometry, then the x/ysize of the widget_list were somehow abandoned, I guess. Consequently the size of the widget_list was changed to fit the new list content.