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Subject: Re: IDL V5 call\_external

Posted by [Peter Mason](#) on Mon, 26 May 1997 07:00:00 GMT

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On 20 May 1997, Patrick V. Ford wrote:

- > I cannot get 'call\_external' to work with V5 of IDL for the Macintosh
- > using the same code that works fine with V4. Is this a problem for other
- > Mac user or other platforms?

I haven't had problems under Digital Unix, but have had problems under Windows. For what it's worth, I used to build my Windows .DLLs using the Watcom C++ compiler. I never used ".DEF files"; I just needed to specify the appropriate calling-convention for the routines called from IDL. These .DLLs crash IDL 5. Apparently you \*have to\* use the arcane .DEF file way of building Windows .DLLs for IDL 5.

Peter Mason

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