Subject: Object Graphics Update Posted by davidf on Sat, 24 May 1997 07:00:00 GMT

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Hi Folks,

Thanks for all the supportive e-mails. :-)

I just wanted to let you know that I finally have my surface axes and text size problems sorted out (thanks to the officially released version of IDL 5.0).

The downside is that it took four days and a page and a half of code to do what I used to do in one command. The upside is that my head is fairly spinning with all the exciting things I can think to do with this kind of power!

I'll be adding tips to my web page as I can find the time to help us all figure this stuff out.

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com