Subject: Re: Hard crash Posted by Heinz Stege on Fri, 30 Jan 2015 23:39:57 GMT

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On Fri, 30 Jan 2015 13:25:45 -0800 (PST), fawltylanguage@gmail.com wrote:

> I can confirm that it was there two hours ago. Now it is here:

> http://www.exelisvis.com/Company/PressRoom/Blogs/TabId/836/A rtMID/2928/ArticleID/14277/Problems-Assigning-LIST-HASH-etc- to-Class-or-Structure-Tags.aspx

> Read quickly before it changes its address again :-)

Thank you Lajos. The second link is working for me to. :-)

However I wonder, if the most important point isn't that in the comment: "BUT you should use the SKIP keyword to RESOLVE ALL before creating your SAVE file to ensure the "hash.sav" file is NOT included in your build."

I don't use lists and hashes frequently, but does it really make a change to use OBJ_NEW() instead of LIST() in the class definition? Don't misunderstand me, it is always a good idea to be clearly in coding. So it may be more readable to use OBJ_NEW().

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But what is the difference? When I define two structures
 s1={a:list()}
 s2=\{a:obj new()\}
IDL's help command
 help,s1,s2,/str
prints:
```

** Structure <1606fea8>, 1 tags, length=4, data length=4, refs=1:

OBJREF <ObjHeapVar1(LIST)>

** Structure <11587c78>, 1 tags, length=4, data length=4, refs=1:

OBJREF < NullObject>

There are object references in both structures s1 and s2. The first one s1 is already allocated in the heap, the second one s2 is a null object. But somewhere in the code I have to make it a list: s2.a=list()

And then the help command says, that s2 is equal s1:

** Structure <11587c78>, 1 tags, length=4, data length=4, refs=1:

OBJREF <ObiHeapVar2(LIST)>

Is there something wrong in my understanding?

Cheers, Heinz