Subject: Help - generate bell shaped function
Posted by g.nacarts on Fri, 13 Feb 2015 15:42:49 GMT
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Hi

I was wondering if there is any way to create my own bell shape function. I want a function which
have a bell shaped but it's pick is not at zero (y=0). I need it to start from zero and stay zero for
few points e.g.20 and then starts going up (e.g. pick y=5) and then coming down to zero and stay
zero for few points again. Does anyone can help with this?