
Subject: Re: ImageMagick option not showing up in Coyote Graphics window
Posted by [David Fanning](#) on Wed, 25 Feb 2015 21:25:42 GMT

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allison jaynes writes:

- > I have an issue that I'm sure revolves around some combination of versions of Ghostscript and ImageMagick, but I just can't seem to figure it out.
- >
- > The issue:
- > I was failing at using cgControl to output hard copy plots (e.g. cgControl, output='nameplot.pdf') so I updated IM, GS, CoyoteGraphics, and replaced my libz file with the older, IM-compatible one (as described here: https://www.idlcoyote.com/graphics_tips/macspawnim.php).
- >
- > The outcome:
- > The cgControl output to .png, .pdf, etc now works just fine (YAY!) but I've now lost the "File->Save Window As->Raster Image File via ImageMagick" option in the CG window (Boo).
- >
- > Question:
- > Does anyone know where that option went?? And/or what I can do to get it back.

The option disappears if I'm confident you can make the files correctly.
When you choose the Make Raster File option, it will do so through ImageMagick, as if by, well, magic. ;-)

There is no need to make raster files any other way, since any other way sucks. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thue. ("Perhaps thou speakest truth.")
