
Subject: Re: ImageMagick option not showing up in Coyote Graphics window
Posted by [David Fanning](#) on Thu, 26 Feb 2015 17:41:32 GMT
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Paul van Delst writes:

> Maybe the updated versions of the applications were built with a
> memory-saving switch or something? (waving hands about here looking for
> explanation).

If I had some assurances the anti-aliasing theory had been addressed, I
would be looking for alternate explanations, too. :-)

But, since that has solved all the "scratchy line" problems to date, I'm
holding off.

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
