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Subject: Re: ImageMagick option not showing up in Coyote Graphics window  
Posted by [allisonjaynes](#) on Mon, 02 Mar 2015 23:53:00 GMT  
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On Friday, February 27, 2015 at 5:22:54 PM UTC-7, allison jaynes wrote:

> On Friday, February 27, 2015 at 4:45:15 PM UTC-7, David Fanning wrote:

>> David Fanning writes:

>>

>>> I'm using IDL version 8.2.3 and I haven't noticed anything

>>> funny about the PostScript files when using True-Type fonts

>>

>> Oh, I take that back. When I zoom in VERY close, I can see the

>> individual polygons that make up the text. If I squint, it looks like

>> scratches. Humm. Don't know. Maybe that \*is\* an IDL problem.

>>

>> Cheers,

>>

>> David

>>

>> P.S. I do have to zoom in a fair amount to see this.

>>

>> --

>> David Fanning, Ph.D.

>> Fanning Software Consulting, Inc.

>> Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

>> Sepore ma de ni thue. ("Perhaps thou speakest truth.")

>

> Yes, you have to zoom in like 1000% to see the scratches individually, but even zoomed out to normal size, the fonts look not fully black and 'thin' in places.

>

> I wasn't thinking I was using TT fonts, but maybe I am inadvertently? I'm getting snowed in here in CO again this weekend so I'll play around with this some more.

I tried output with cgControl using:

1) PS\_FONT=0

2) PS\_FONT=1

3) PS\_TT\_FONT='Times'

4) PS\_TT\_FONT='Helvetica'

All the same - all have the white lines.

Plot titles come out the same as using cgText, predictably.

But the tickmark labels are fine! If you use xtickname to give text to the tickmarks, they have NO white lines.

Is this a clue?

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