
Subject: Re: FG-arithmetic error and moving objects
Posted by [David Fanning](#) on Tue, 03 Mar 2015 20:20:16 GMT
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Helder writes:

> PS: looks like I got a FG-bug-magnet under my keyboard... I just keep on bumping onto these
sort of stuff.

>

A +1 for this.

Cheers,

David

P.S. Let's just say this is not the most surprising thing I've heard
today. :-)

--

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
