
Subject: Re: ImageMagick option not showing up in Coyote Graphics window
Posted by [David Fanning](#) on Tue, 03 Mar 2015 23:17:33 GMT
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allison jaynes writes:

> BUT now I want to get this to work after loading a ton of commands into a cgWindow. It seems that theoretically it should work using cgControl, PS_FONT=0, but as Phillip mentioned above, that command is ineffectual. Is this a bug, maybe?

Yes, it IS a bug! And, a hard to find one, too. :-)

You need this updated file:

http://www.idlcoyote.com/programs/cgps_open.pro

Thanks for hanging in there and being so persistent. And, for not deserting to Python. ;-)

Cheers,

David

P.S. The bug was such that if the PostScript font got set to 1 in the IDL session, it could not be set back to zero. This only occurred when setting parameters with cgControl. (I might have discovered this myself, but I never use cgControl. Blush...)

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thue. ("Perhaps thou speakest truth.")
