Subject: Re: ImageMagick option not showing up in Coyote Graphics window
Posted by allisonjaynes on Wed, 04 Mar 2015 22:45:04 GMT
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On Tuesday, March 3, 2015 at 4:17:38 PM UTC-7, David Fanning wrote:
> allison jaynes writes:
>
>> BUT now I want to get this to work after loading a ton of commands into a cgWindow. It seems
that theoretically it should work using cgControl, PS_FONT=0, but as Phillip mentioned above,
that command is ineffectual. Is this a bug, maybe?
>
> Yes, it IS a bug! And, a hard to find one, too. :-)
>
> You need this updated file:
>
>   http://www.idlcoyote.com/programs/cgps_open.pro
>
> Thanks for hanging in there and being so persistent. And, for not
> deserting to Python. ;-)
>
> Cheers,
>
> David
>
> P.S. The bug was such that if the PostScript font got set to 1 in the
> IDL session, it could not be set back to zero. This only occurred when
> setting parameters with cgControl. (I might have discovered this myself,
> but I never use cgControl. Blush...)
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
> Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Excellent! Glad to find something real to point to in this mess.

However, with the updated cgps_open file I'm getting an error at:
sizes = cgPSWindow(_Extra=extra, LANDSCAPE=landscape, /SANE_OFFSETS)

Can't figure it out yet, but I'll try again later on.