
Subject: Re: ImageMagick option not showing up in Coyote Graphics window
Posted by [David Fanning](#) on Wed, 04 Mar 2015 23:29:58 GMT

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allison jaynes writes:

> Oh actually I got to that line by compiling... running gives me no error.
>
> I DO have the latest Coyote! I updated 2 weeks ago along with Ghostscript and ImageMagick...
the starting day of all my woes.

Then, I suspect you might be an astronomer and have extra copies or pieces of the Coyote Library lying around causing trouble. Have you ever run the routine `cgFindCoyoteFiles`? That might tell you where the problem lies. You want to make sure you only have ONE copy of the Coyote Library, the latest one. See Step 4 here:

http://www.idlcoyote.com/code_tips/fixcoyoteprogram.php

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
