
Subject: Locking graphics in GUI / disable resize, rotate or translate

Posted by [PMan](#) on Thu, 05 Mar 2015 16:43:16 GMT

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Hello,

I created a fancy GUI for a project and showed my 10 year old son it. He is interesting in programming and I wanted show off the sorts of things you can make.

Anyway, within about three seconds he can screwed up all the graphics with in the Gui. My question is, is there a way to lock graphics in a GUI? I am using window_widgets with either a map() graphic or image () graphics. I still need the user to be able to click on the map so I can get points from the user clicks, but I don't want the user to be able to zoom, rotate or translate the graphic.

Any idea how to do this?

Best Regards,
Paul
