
Subject: Re: Using textthick control on cgColorbar
Posted by [David Fanning](#) on Thu, 26 Mar 2015 21:05:56 GMT
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christina.haig@gmail.com writes:

> Has anyone successfully used the textthick command on cgColorbar? If so, perhaps you can help me figure out what I might be doing wrong. Instead of getting an error message, I get a weird hang in code that normally completes in less than a second.

>

> Here is my complete color bar section:

>

> ticks=loglevels([30,4000],/Fine)

> nticks = n_elements(ticks)

> cgColorbar,Range=[30,4000],Position=[0.15, 0.85, 0.9, 0.93],\$

> /ylog,/vertical,yticks=nticks-1,ytickv=ticks,charsize=3,/right,textthick=4

>

> If needed, I can also post the rest of the device commands. This is output in ps, and without the textthick command comes out normally, except for very thin lines and font.

Looks like it works perfectly to me. Here is the code I used to test it on my Windows machine:

```
cgPS_Open, 'test.ps'
  ticks=loglevels([30,4000],/Fine)
  nticks = n_elements(ticks)
  cgColorbar,Range=[30,4000],Position=[0.15, 0.85, 0.9, 0.93],$
  /ylog,/vertical,yticks=nticks-1,ytickv=ticks,$
  charsize=3,/right,textthick=4
cgPS_Close
END
```

Have you updated your Coyote Library lately?

http://idlcoyote.com/code_tips/fixcoyoteprogram.php

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
