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Subject: spawn under windows 95  
Posted by [Martin Bremer](#) on Thu, 29 May 1997 07:00:00 GMT  
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Hi,

When I use the SPAWN command under Windows 95 the result is not what I expect. I use the following code:

```
spawn,'dir',dir_list
```

The variable dir\_list does not even exsist, let alone contain the contents of the directory. Also when I first make the variable the result it the same empty variable. The directory does contain data so I should see something.

The command works fine under UNIX (spawn,'ls -1',dir\_list), so can someone please explain what is happening here. The documentation says that the result variable does not work with Macs, but it says nothing about Windows. BTW, I am using version 4.0.1.

Martin

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