
Subject: Re: Keep getting a transparent background on a composite image

Posted by [simulana](#) on Thu, 09 Apr 2015 02:12:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

Technically I found a solution, though I wouldn't call it ideal.

If I set decomposed=1, and then use a polyfill command, I can fake a white background:

```
PolyFill, [0,0,1,1,0], $  
          [0,1,1,0,0], $  
          COLOR='ffffff'x, /NORMAL
```

I feel like there must be a better way, however.
