## Subject: Coding for speed help needed Posted by pford on Wed, 28 May 1997 07:00:00 GMT

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I have been requested to explain what I am try to do and why.

I am using a genetic algorithm to do a tomographic reconstruction of radionuclide data using a front or forward projection instead of the usual backprojection method. I am comparing the sinograms generated by the genetic algorithms "object image" compared to the "target's" sinogram to determine the 'fitness.' I am doing this as a proof of concept to calculated

unknown parameters, i.e. attenuation. The B array of bytes is the genetic code that needs to be decoded. Its size is:

```
pop_size = 36; this can vary greatly dim = 64
```

B = bytarr( dim \* dim \* 5 \* pop\_size)

There are pop\_size individuals

The first 64\*64 (dim\*dim) bytes code for the activity or intensity in a 64 by 64 image. The next 4\*64\*64 bytes code for the attenuation coefficients which are

between 0.0 and 1.0, where 1.0 is no attenuation and 0.0 is 100%.

I need to strip off the appropriate bytes and convert them.

For example let:

```
activity code = bytarr(dim*dim*4)
```

activity\_code(\*) = B(dim:dim\*dim\*4-1); should give me the bytes I want to ;decode to float.

I need something that is fast and consistent. Since it is a genetic algorithm, the sequencing of the bytes, i.e, which byte is high order vs lower order, or even if they are not contigious is not important, as long as it is consistent.

The number of bytes that code for a float is arbitrary, it just affects the precision. (I am sure I won't need this much precision, but I want to debug it before fiddling with other parameters.)

In case you are curious, the forward-projection without attenuation does work.

Thanks for the help so far. I will give it a try.

Patrick Ford, MD Department of Radiology Baylor College of Medicine