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Subject: IDL Save Object Resoration

Posted by [David B](#) on Tue, 21 Apr 2015 11:17:01 GMT

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Suppose I create a variable:

```
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;Create arrays  
a = [1,2,3,4,5,6]  
b =[7,8,9,10]  
c = INDGEN(10,10)  
  
;Save these arrays normally  
save, a, b, c, filename = 'file.sav'  
  
;Run a reset  
.reset  
  
;Restore these variables, but into an object  
sobj= OBJ_NEW('IDL_Savefile', 'file.sav')  
  
;Extract names  
names = sObj->Names()  
  
;Print  
Print, names  
  
-----
```

The problem is that I need the variables to be named something differently, but I cannot extract the variables into a new name. Non of my objects are heap variables, just standard variables.

For example, following this:

[http://www.exelisvis.com/docs/idl\\_savefile\\_\\_restore.html#obj\\_ects\\_misc\\_904195448\\_1034949](http://www.exelisvis.com/docs/idl_savefile__restore.html#obj_ects_misc_904195448_1034949)

One can restore Pointers and Objects into a new object/pointer, so you can automatically rename your variables on the fly with the line:

```
-----  
; Restore the heap variable, associating it with a new regular  
; variable. Note that ptrName is (in this case) a one-element array.  
sObj->Restore, ptrName[0], /POINTER_HEAPVAR, NEW_HEAPVAR=myNewPtr  
-----
```

I have an almost solid reason for doing this in my case. What I am therefore saying is that I want for example (but I cannot do this, because 'new\_variable' is not an option in the restore method!)

```
FOR i = 0, n_elements(names)-1, 1 DO BEGIN
```

```
    subj->Restore, names[i], new_variable = 'new_'+names[i]
```

```
ENDFOR
```

SO I end up with the following as a result:

```
new_a = a
```

```
new_b = b
```

```
new_c = c
```

Where I can restore a simple variable, like an array, into a new name. I may be missing the point here but I cannot think of a way to do this in a strait forward way, and the 'EXECUTE' command is out of the question for these objects.

Clearly I am being stupid, but I really am stuck. Also, I know this method does not work as:

```
new = obj->Restore, names[i], new_variable = 'new_'+names[i]
```

otherwise, my problem would be solved easily. Can anyone offer insight into this and point out my mistake?

Thanks much

David

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