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Subject: Re: Spawn under Mac Os Yosemite  
Posted by [karo03de](#) on Mon, 18 May 2015 05:22:33 GMT  
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Am Freitag, 15. Mai 2015 18:12:24 UTC+2 schrieb miguelfigue...@gmail.com:

> Hi everyone,  
>  
> I'm working on my code with Fedora and Mac Os and until today, it worked fine.  
> I'm trying to use the command spawn to work with ds9 but it does not work on Mac.  
>  
>> spawn,'ds9'  
> bash: ds9: command not found  
>  
> I created an alias to open ds9 from the Terminal (with "ds9" and not with "open ds9") but I get  
the same problem with IDL.  
> Since, I'm beginning with Mac, I do not know what is the problem.  
>  
> Thank you for your help,  
>  
> Miguel

Hi, try

```
spawn, 'echo $PATH'
```

to see the search path. Desktop and terminal applications behave differently. In worst case use fully qualified commands in spawn. I am using EnvPane, a system preference pane for environment variables (<http://diaryproducts.net/files/EnvPane-0.3.dmg>)

Karsten

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