
Subject: Re: set all elements in 2d array between some range to 1

Posted by [havok2063](#) on Fri, 22 May 2015 21:58:20 GMT

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My attempted solution was at the bottom. I love `value_locate`, and I've started tackling this with that but I got stuck. My problem seems a bit more complicated than the uses described on your page.

```
waved = wave[*]  
uniwave = sort(waved)  
minskywave = skywave - 3  
maxskywave = skywave + 3
```

```
v1 = value_locate(minskywave, waved)  
v2 = value_locate(maxskywave, waved)
```

This gives me the positions in `minskywave` and `maxskywave` where the elements in `waved` lie, but it's not the final answer. I can't combine my "values" array into one big array, because my `skywave` ranges overlap, and that will give me incorrect binning.

For each element in `skywave`, I need to find where `waved` is between `skywave+-3`, and set those indices to 1. The rest should be set to 0.

Any ideas on how to finish this? Or a simpler way than what I'm attempting. Thanks.

```
>  
> Two ideas:  
>  
> http://www.idlcoyote.com/code\_tips/valuelocate.html  
> http://www.idlcoyote.com/code\_tips/partition.html  
>  
> Cheers,  
>  
> David  
>  
> --  
> David Fanning, Ph.D.  
> Fanning Software Consulting, Inc.  
> Coyote's Guide to IDL Programming: http://www.idlcoyote.com/  
> Sepore ma de ni thue. ("Perhaps thou speakest truth.")
```
