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Subject: Re: IDL 5.0 observations

Posted by [Paul R Smith](#) on Tue, 03 Jun 1997 07:00:00 GMT

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Just a few minor comments...

I find the toolbar buttons to compile, run and go a bit strange. Compile is ok, but the first few times I tried pressing run it started to spout errors in code I knew was working ok, specifically "Program code area full..." and the like. Then I read that run only works if your program has a procedure in it with the same name as the PRO filename. Pity cos I often restore a lot of data that I don't like to either pass to procedures or keep reloading in a procedure. So when I press the go button a blue arrow jumps to the first line and stops. I find I have to hit go twice before my main procedure actually goes. This is a step back from doing Ctrl-r in v4.0.1 which saved/compiled and executed in one hit.

Also the break button doesn't work. I was told it worked ok in the beta, would break out of any currently running program but not now. If thats the case what's it for? Breaking out of widgets? (IQ tester?)

The new cut and paste keys (under Win95) annoy me, I've deleted some big chunks of code by accident when I forgot and used the Ctrl-Ins, Shift-Del combos which are fairly standard across win apps.

I liked the idea behind Insight but find it too clunky and slow to use.

By the way, I've seen info for getting colours tables set up if running in 24 bit mode. I haven't been able to do it for the 16 bit mode (65536 colours) I run my display in Win95. Everthing plots in red, which is ok for line plots but I also need to produce colour contour plots.

Paul

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