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Subject: Re: HELP with IF statement

Posted by [David Fanning](#) on Thu, 25 Jun 2015 15:46:35 GMT

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David Fanning writes:

> Most of the people who follow this newsgroup knows why it happens:

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> [http://www.idlcoyote.com/math\\_tips/sky\\_is\\_falling.html](http://www.idlcoyote.com/math_tips/sky_is_falling.html)

> [http://www.idlcoyote.com/math\\_tips/storenum.html](http://www.idlcoyote.com/math_tips/storenum.html)

> [http://www.idlcoyote.com/math\\_tips/razoredge.html](http://www.idlcoyote.com/math_tips/razoredge.html)

> [http://www.idlcoyote.com/code\\_tips/lhsvsrhs.html](http://www.idlcoyote.com/code_tips/lhsvsrhs.html)

> [http://www.idlcoyote.com/math\\_tips/double.html](http://www.idlcoyote.com/math_tips/double.html)

>

And, maybe the most relevant for your proposes:

[http://www.idlcoyote.com/code\\_tips/comparearray.html](http://www.idlcoyote.com/code_tips/comparearray.html)

Although, it won't make any sense to you, probably, without the background of the previous articles.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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