Subject: USERSYM Procedure Vertices Posted by David B on Thu, 02 Jul 2015 15:36:40 GMT

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So, I know that the first question is likely to be 'why on Earth would you want to do this?!', but I will ask anyway.

Is there anyway to force an increase to the number of vertices that are accepted by USERSYM from 49? A symbol I made (Galaxy) had 51 vertices, and I was most irked when I discovered that the maximum number was 49.

Normally I am not bothered with such things, and ignore them, but I can only guess that this is an archaic function that hasn't been touched in years.

Regards

David