
Subject: Re: !x/y.window & convert_coord giving unwanted offset to my image scale
Posted by [micofelicio](#) on Fri, 24 Jul 2015 06:28:24 GMT

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Problem solved!

Turns out that the function map_set has a parameter called XMARGIN and YMARGIN. These two create the offset in my output image. These variables change the !x.window and the !y.window system variables. Somehow their default values are not equal to zero (at least in my code). I'll have to experiment on that next time.

:)

-mico
