
Subject: Re: help with WHERE() function
Posted by [Yngvar Larsen](#) on Thu, 27 Aug 2015 13:44:07 GMT
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On Thursday, 27 August 2015 14:56:55 UTC+2, g.na...@gmail.com wrote:
> What you said it makes sense. Thanks Phillip, I didn't realize that this was happening.
>
> I want the indices where are not zero. So I cannot just sum up the counts.

Which indices should not be zero? You have 4 different masks.

x = mask1 ne 0
y = mask2 ne 0
z = mask3 ne 0
w = mask4 ne 0

Some possibilities:

- *) All masks are 1 -> where(x AND y AND z AND w) ;apparently, you have no such pixels
- *) At least one mask is 1 -> where(x OR y OR z OR w)
- *) At least two masks are 1 -> where((x + y + z + w) ge 2)
- *) Something else?

Which one do you want?

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Yngvar
