Subject: Bug in mapped polygon objects? Posted by penteado on Tue, 15 Sep 2015 01:52:47 GMT

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Hello,

While developing a mapping application, I found what seems to be an odd bug with fill colors for polygon objects on maps. This happens both on imaps and on Function Graphics maps - due to both of them using ipolygon. The problem only happens on some polygons, apparently due to the way they are tessellated when placed on a map projection.

This shows an example where things work as expected:

```
\label{eq:lambda_state} $$ \begin{array}{l} lats2=[55d0,55d0,-45d0,-45d0,35d0,35d0,-15d0,-15d0] \\ lons2=[15d0,65d0,75d0,25d0,-15d0,-35d0,-35d0,-15d0] \\ colors2=[[255,0,0],[255,0,0],[255,0,0],[255,0,0],\$ \\ [0,0,255],[0,0,255],[0,0,255],[0,0,255]] \\ conn2=[4,0,1,2,3,4,4,5,6,7] \\ \end{array}
```

imap,map_projection='equirectangular',background='cyan'
ipolygon,transpose([[lons2],[lats2]]),vert_colors=colors2,\$
 connectivity=conn2,/data,/visualization

However, with some polygons (in this case, straddling the 0 longitude line), the problem shows up:

```
\label{lats} $$ [55d0,55d0,-45d0,-45d0,35d0,35d0,-15d0,-15d0] $$ lons=[-15d0,65d0,75d0,-25d0,-15d0,-35d0,-35d0,-15d0] $$ colors=[[255,0,0],[255,0,0],[255,0,0],[255,0,0],[0,0,255],[0,0,255],[0,0,255],[0,0,255]] $$ conn=[4,0,1,2,3,4,4,5,6,7] $$
```

imap,map_projection='equirectangular',background='cyan'
ipolygon,transpose([[lons],[lats]]),vert_colors=colors,\$
 connectivity=conn,/data,/visualization

The polygons are drawn with a white fill color, instead of the specified colors.

I tracked this down to the IDLitVisPolygon::_TessellateShapes method, which at lines 540-544 (in the IDL 8.5 version) resets the colors to zero when the tessellation changes the number of vertices, causing a mismatch with the number of colors.

To get around this and make my application work, I copied the source code of that method into my own file, where I edited those 5 lines of code. My programs then compile this edited version of that method before they try to draw the polygons. If anyone is interested in seeing the edit, it is lines 117-120 of http://www.ppenteado.net/idl/pp_lib/doc/tessellateshapes_pp. html