laura.hike@gmail.com writes:

> Why on earth does IDL require you to set the position of a legend by specifying a location for the upper RIGHT corner? It's much easier to see the upper left corner, and you don't have to keep readjusting the location every time the length of the labels changes. The more I try to do in IDL, the more I think it's time to learn Python....

I think you are coming at this problem from a right-handed perspective.
Software developers, as is well known, are all left-handed. ;-)

Cheers,

David

P.S. Let's just say Coyote was right handed and he allowed you to
specify the left-hand corner, or any other damn location you wanted
(nine choices!), in cgLegend. :-)

--
David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")