Subject: Re: White and black colours appearing when selecting colour table Posted by liam.steele on Thu, 24 Sep 2015 12:41:55 GMT

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On Thursday, 24 September 2015 13:12:58 UTC+1, David Fanning wrote:

- > Liam writes:
- >> I have always plotted this way though, and have never noticed a problem before.
- >>
- >> In the example I provided, ccol[60] shows as white, and ccol[82] shows as black. So if I choose to use only 59 colours there is no problem, but any more and the white and then black lines show up.

>>

>> I'm just stumped as to why it won't work. It has device, decomposed=0, has loaded a set number of colours, and has given them an index. Maybe I should just ignore it and do something else, but it's bugging me!

>

- > Those colors are loaded in the color table at the time you call
- > cgColorbar. Simply load your color table before you make that call. When
- > you use indexed colors, you can't guarantee your colors are correct,
- > that the color table hasn't been corrupted, unless you load the colors
- > immediately before you use them.

>

>

- > Here is an article that might be related:
- > http://idlcoyote.com/color_tips/lineinct.html

>

> Cheers,

>

> David

> --

- > David Fanning, Ph.D.
- > Fanning Software Consulting, Inc.
- > Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
- > Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Aha! Yes, it must have been setting background=cgcolor('white') and color=cgcolor('black') that corrupted the colour table. Putting cgloatct after the call to cgplot has fixed it. Doh!

Thanks for the help. :)