
Subject: Re: Geometric mismatch using cgImage and cgDrawShapes

Posted by [Jonas Ardo](#) on Wed, 07 Oct 2015 17:51:19 GMT

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OK, thanks, got it working OK (<http://posting.org/image/pwpsaj6n3/>) using
http://www.idlcoyote.com/map_tips/modis_overlay.html

But, when looking closely there is an extra horizontal line in the colorbar (at about 1100-1200).
How can I avoid that?

Cheers

/Jonas

On 04/10/2015 03:24, David Fanning wrote:

> Jonas Ardo writes:

>

>> Removing /KEEP_ASPECT_RATIO and Position don't make a big difference
(<http://posting.org/image/7gthbxqfh/>).

>

> Well, again, you have to use the SAME position keyword on BOTH the
> Map_Coord command AND the cgImage command. The two graphics are going
> into different locations in the window, clearly.

>

> mapCoord = Obj_New('cgmap', ..., POSITION=thisPosition)

> cgImage, image, POSITION=thisPosition

>

> Cheers,

>

> David

>

--

Jonas Ardö

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