Posted by lecacheux.alain on Thu, 05 Nov 2015 15:05:23 GMT View Forum Message <> Reply to Message Le jeudi 5 novembre 2015 13:38:00 UTC+1, Helder a écrit : > On Thursday, November 5, 2015 at 12:27:49 PM UTC+1, Helder wrote: >> On Wednesday, November 4, 2015 at 6:27:49 PM UTC+1, Helder wrote: >>> Hi, >>> Sorry I didn't explain myself properly. >>> I'm looking for a IDL way to do this: >>> >>> Similarity = fltarr(xs,us) >>> RefCurve = {array of n elements} >>> data = {array of xs,us,n elements} >>> for i=0,xs-1 do begin for j=0,ys-1 do begin Similarity = "correlation between reform(data[i,j,\*]) and RefCurve" endfor >>> >>> endfor >>> >>> With correlation I mean a 1 if the two curves (arrays) are similar (e.g.two lines with slope 1), a zero (or -1) if the lines are perpendicular. >>> [Sorry, but I'm writing from a mobile device...] >>> >>> By thresholding (e.g. at gt 0.9) the resulting Similarity image I can "see" where the evolution of the [xs,ys] slices in data resembles that of RefCurve. >>> >>> Did I make myself clear? If not, I have to come up with a practical example... Sorry if my explanation is so poor. >>> >>> Cheers, Helder >> >> Hi, >> ok, I did my homework and here is what I need: for each column of the 3d array [x0,y0,\*] (that means that x0 goes from 0 to xs, and y0 goes from 0 to ys), I want to calculate the Pearson product-moment correlation coefficient with respect to an arbitrary array (of n elements) and therefore obtain a matrix of xs by ys elements. >> >> The Pearson coefficient is the ratio between the covariance and the std-dev and is calculated in IDL by the correlate() function. Now I just have to find a way to avoid the loop... I'll post when I have the solution. >> >> Thanks for making me think (!) >> Cheers, >> Helder > Ok, so I keep replying to myself. Here is the solution that I got. It's based on the IDL correlate()

Subject: Re: correlation question

function and I build up from there.

```
> I tested it on a 512x509x6 array using the function below and going through every index in the
"rough" (non-IDL) way.
> Using correlateImage it took 0.063 seconds and going through every "pixel" column using this:
> for i=0,sData[0]-1 do begin
> for j=0,sData[1]-1 do begin
> corrImg[i,i] = correlate(reform(subCube[i,i,*]), arr)
> endfor
> endfor
> it took 1.7 seconds.
> So it was worth the effort :-)
>
> I hope I'm not the only one finding this useful. If you find it useful and have some improvements
suggestions, plz let me know... I'll be posting this here: http://idl.marchetto.de/correlation-image/
>
> Cheers.
> Helder
>
> function correlate/mage, img, arr, double=double/n
> on error, 2
> sImg = size(img, /dimensions)
> if n_elements(slmg) ne 3 then begin
    message, 'Input matrix must have 3 dimensions', /continue
    return, -1
>
> endif
> sArr = size(arr, /dimensions)
> if n_elements(sArr) ne 1 then begin
    message, 'Input array must have 1 dimension', /continue
    return. -1
> endif
> sArr = sArr[0]
> if sArr ne sImg[2] then begin
    message, 'Input array must have same number of elements of the third input matrix
dimension', /continue
    return, -1
> endif
> typeImg = size(img, /type)
> typeArr = size(arr, /type)
> dbl = (n_elements(doubleIn) gt 0) ? keyword_set(doubleIn) : (typeImg eq 5 || typeArr eq 5)
> cplx = typeImg eq 6 || typeImg eq 9 || typeArr eq 6 || typeArr eq 9
>
> imgMean = total(img, 3, double = dbl) / sArr
> imgDev = img
> for i=0,sImg[2]-1 do imgDev[*,*,i] = imgDev[*,*,i] - imgMean
>
```

```
> arrMean = mean(arr, double = dbl)
> arrDev = arr - arrMean
> nan = dbl ? !VALUES.D_NAN : !VALUES.F_NAN
>
> dlmg2 = total(abs(imgDev)^2,3, double = dbl)
> dArr2 = total(abs(arrDev)^2, double = dbl)
> if dArr2 eq 0 then return, nan
> void = where(dImg2 eq 0,cntBadVals)
> if cntBadVals gt 0 then return, nan
> arrDevCube = imgDev
> for i=0,slmg[2]-1 do arrDevCube[*,*,i] = arrDev[i]
> if cplx then return, -1 > total(imgDev * conj(arrDevCube), double=dbl)/ (sqrt(dlmg2)*sqrt(dArr2))
< 1 $
       else return, total(imgDev * arrDevCube,3, double=dbl) / (sqrt(dlmg2)*sqrt(dArr2))
>
> end
I guess that you might try FFT by doing:
dims = Size(images, /DIM)
                             ;images is your 3D array
ft = fft(images, DIM=3)
ft0 = conj(ft[x0,y0,*])
ft0 = ft0[intarr(dims[0]),intarr(dims[1]),*] ;REBIN not allowed in complex
corimg = real_part(fft(ft*ft0, DIM=3, /INVERSE)
alx.
```