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Subject: PyQt widgets?

Posted by [markb77](#) on Sun, 06 Dec 2015 22:55:46 GMT

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hi,

Now that we have Python in IDL, I'm wondering if it's feasible to use something like PyQt widgets?

I recently tested my IDL application on a Mac, and I was disappointed with the circa-20-year-old Motif-based widget system that IDL for Mac uses. It was awful.

So, if it makes sense to use a Python-based widget system from within IDL code, could someone perhaps post an example of how to do this? Perhaps a simple top-level-base widget with a draw window?

thanks

Mark

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