View Forum Message <> Reply to Message On Friday, December 11, 2015 at 6:10:26 PM UTC+1, Chris Torrence wrote: > On Friday, December 11, 2015 at 1:48:27 AM UTC-7, superchromix wrote: >> bump > > Here you go! This is using IDL 8.5.1. > > sys = Python.Import('sys') > QtGui = Python.Import('PyQt4.QtGui') > a = QtGui.QApplication(sys.argv) > w = QtGui.QWidget() > void = w.resize(320, 240) > void = w.setWindowTitle("Hello World!") > void = w.show() > > Notes: > 1. I modifed the Python example from: > https://pythonspot.com/pyqt4/ > 2. I'm using Anaconda 3, which comes with PyQt. > 3. I have no idea how to handle events. That's left as an exercise for the reader. :-) If you come up with more PyQt examples in IDL, please post them here! > > Cheers, > Chris

thanks Chris! I will have a look at this - maybe I can figure out how to handle the events.

Is IDL 8.5.1 released?

Subject: Re: PvQT widgets?

Posted by markb77 on Sat, 12 Dec 2015 09:44:19 GMT