
Subject: Re: Matrix operations with IDL: Avoiding for loops

Posted by [vince33600](#) on Tue, 05 Jan 2016 21:45:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

Le mercredi 30 décembre 2015 22:47:12 UTC-6, Craig Markwardt a écrit :

> On Tuesday, December 29, 2015 at 7:57:30 PM UTC-5, vince...@gmail.com wrote:

>> Dear all,

>>

>> I was trying to improve the performance of some pieces of code that are taking forever to run.

>> Basically, I'm trying to multiply a set of n matrix (3x3) by a set of n vectors (3x1) without using any for loops. The results of these operations should give me a set of n vectors (3x1).

>>

>> Let's take a simplified example where n=2. Therefore, I have 2 matrixes (let's call them a and b) that needs to be multiplied to 2 vector (let's call them u and v).

>>

>> I figured out that the operation could be done by reshaping (using rebin and reform for instance) the matrixes into a bigger array (let's call it M) whose diagonal elements are the a and b matrixes, so that:

>>

>> $M = \begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix}$

>> $\begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix}$

>>

>> where a and b are the 3x3 matrixes, and by reshaping the n vectors into in single vector (called I), so that:

>>

>> $I = \begin{bmatrix} u \\ v \end{bmatrix}$

>> $\begin{bmatrix} u \\ v \end{bmatrix}$

>>

>> Then, the results would be:

>> $R = M.I$

>>

>> Finally, the n vectors would be obtained by reshaping the R vector into n (3x1) vector.

>>

>> Coming for fortran, I initially coded that by decomposing every single matrix multiplication in a for loop. I then tried to apply the above solution, but it seems a real stretch for me to do it without any loops.

>>

>> I was thinking that someone already might have faced that problem.

>

> For IDL, FOR loops are not a problem as long as you do a lot of work per iteration. Here is an example, where I literally do the matrix multiplication "by hand."

>

> ;; Set up some dummy inputs

> m = randomn(seed,3,3,1000) ;; M = Your 3x3xN matrices

> u = randomn(seed,3,1000) ;; U = Your 3xN vectors

> v = u*0 ;; V = The final result

>

> ;; Boom! Write out one row of matrix multiplication and do

> ;; that operation thrice.
> for i = 0, 2 do v(i,*) = m(0,i,*)*u(0,*) + m(1,i,*)*u(1,*) + m(2,i,*)*u(2,*)
>
> No FOR loops but it's so fast, who cares. Even with 100x as many matrices on my six year old laptop, it takes barely any time at all.
>
> Craig

Thanks Craig!
I guess not every for loops are evil in IDL.

Thanks for the answer anyway,
Vincent
