Subject: Re: help - cgimage revise x and y positions Posted by wlandsman on Wed, 13 Jan 2016 18:14:28 GMT

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```
You probably want the TRANSPOSE() function
```

```
IDL > im = bytarr(30,24,88)
IDL> im = transpose(im,[1,0,2])
                                 Switch first and second dimensions
IDL> help,im
IM
           BYTE
                    = Array[24, 30, 88]
--Wayne
On Wednesday, January 13, 2016 at 12:30:11 PM UTC-5, dmfl...@gmail.com wrote:
> Hi
>
 I have a 3D image with the following dimensions Im=[136,136,160]=[x,y,z].
 I wanted to display only one pixel from x-direction i.e. Im2=[40,136,160].
 I used the cgimage like this:
> Im2 = reform(Im2[40,*,*])
> cgdisplay, 200,200
> cgimage, Im2
> The image displayed is 2D. The x-direction was y-direction and y-direction the z-direction in 3D
case.
> Is it possible to revise the x- with y-direction when I display the image? OR in 3D sense the y-
with z-direction.
  Can anyone help with this?
> Thanks
```