Subject: Re: IDL 5.0 widgets...

Posted by davidf on Fri, 13 Jun 1997 07:00:00 GMT

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Stein Vidar Hagfors Haugan writes:

- > Aaaahhh, once more this nice exercise (NOT!) of finding out
- > which widget programs need modifications to *keep* working
- > whenever RSI modifies their widget stuff.....

>

- > I've managed to make a pretty nice demonstration program that
- > illustrates the "growing widget" problem, and two related (I think)
- > completely weird phenomena.

Well, here is a weird phenomena. If I so much as unselect the "Update Status for TOP base" button all hell breaks loose on my WindowsNT machine. The program not only quits working, it appears the the window manager has gone and forgot about it. Even though the program is still painted on my display, its not there! If I click someplace inside its former boundaries, I activate what is suppose to be *behind* it.

The only thing I can do with it is exit IDL, but the program ghost still remains on my display. Very disconcerting!

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com IDL 5 Reports: http://www.dfanning.com/documents/anomaly5.html