
Subject: Re: Multiple labels in cgScatter2D?

Posted by [chengyuxi34](#) on Mon, 21 Mar 2016 09:18:33 GMT

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On Sunday, March 20, 2016 at 9:06:03 AM UTC-4, rawah...@gmail.com wrote:

> Chengyu writes:

>

>> Hi, David

>>

>> Thanks for earlier help and quick respond in general.

>>

>> I run into the same problem. If I try to set xrange or yrange when using cgScatter2D.pro, there would be two labels in the output file.

>

> I would start with Step 1 in the page referenced in my previous post. :-)

>

> Cheers,

>

> David

Thanks.

I thought I got the Coyote library fairly recently (late 2014) and was fairly up to the data. But updating the library does solve the problem.

Thanks,
Chengyu
