
Subject: Re: Multiple labels in cgScatter2D?
Posted by [rawahranger](#) on Tue, 22 Mar 2016 14:40:23 GMT
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> I thought I got the Coyote library fairly recently (late 2014) and was fairly up to the data. But updating the library does solve the problem.

Updating your Coyote Library nearly always works. :-)

Cheers,

David
