
Subject: Re: How to extract pixel values from a GeoTIFF using an Esri Shapefile
Posted by [ittai9](#) on Fri, 29 Apr 2016 13:36:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello,

Was it successful to convert shpfiles to ROIs of ENVI?
Is there a way to do it?

Best,

On Thursday, December 23, 2010 at 2:53:55 PM UTC-6, PMagdon wrote:

```
> Dear all,  
> currently I am developing an pure IDL (No ENVI functions) based remote  
> sensing application which involves supervised classification.  
> Therefore I need to import a Geotiff with the raster data plus an ESRI  
> shapefile (Polygons) with the trainings-data. I then converted the  
> shape file to an IDLanROI object and build a mask using  
> IDLanROI::ComputeMask method. At this point I got stuck as I don't  
> know how spatially link both image and roi even when they are in UTM  
> projection.  
>  
> Here is my code so far:  
> ;Import Multispectral Geo TIFF  
> img=READ_TIFF('some_multispectral.tiff',GEOTIFF=geokeys,inte rleave=2,)  
> s= SIZE (img, /DIMENSIONS)  
>  
> ;Setup Map projection based on GeoTIFF tags (UTM 17N, Wgs84)  
> mapCoord = GeoCoord(img(*,*,1),geokeys)  
> mapStruct = mapCoord -> GetMapStructure()  
>  
> ;import shapfile (aggain UTM 17N, Wgs84)  
> myshape=OBJ_NEW('IDLffShape', 'some_esri_multipolygone.shp')  
>  
> ;Get the first polygon  
> ent=myshape->IDLffShape::GetEntity(1)  
>  
> ;Convert SHP to ROI object  
> myroi = OBJ_NEW( 'IDLanROI',( *ent.vertices)[0,*] ,(*ent.vertices)  
> [1,*] )  
>  
> ;Apply ComputMask method  
> maskResult = myroi -> ComputeMask(DIMENSIONS = [s[0],  
> s[1]],MASK_RULE=2)  
>  
> ; Here starts the problem; I have a 5000x5000 raster (img) and the  
> image coordinate system start with [0,0] but the myroi coordinates are
```

```
> much higher (eg 227984.00 ; 991472.00) Thus everything is masked.  
> ;There is a keyword LOCATION for ComputeMask but I am not sure how to  
> use it and where to get the right values for it  
>  
> index= WHERE(maskResult gt 0)  
> subset=img(index)  
>  
> OBJ_DESTROY, myshape  
> OBJ_DESTROY, myroi
```
