## Subject: Re: Spawning Unix commands from IDL under bash Posted by wlandsman on Sun, 12 Jun 2016 01:59:49 GMT

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Wow, bash turns out to be a lot more complicated than tosh in this case.

Craig is correct (thanks!) that one creates a non-interactive shell when SPAWNing a bash command from IDL. But a non-interactive bash shell doesn't read .bashrc or .bash\_profile or \*any\* file by default. Instead you have to set the environment variable BASH\_ENV to point to the file with the alias commands.

But we are still not done because we need to tell bash to expand aliases. I have a vague idea why this is so, but I think my explanation would just come out as hand-waving. Anyway, one has to include the command

```
shopt -s expand_aliases
```

in the file containing the aliases.

Some of these tips come from the following post:

http://stackoverflow.com/questions/1615877/why-aliases-in-a-non-interactive-bash-shell-do-not-work

--Wayne

On Friday, June 10, 2016 at 2:30:12 PM UTC-4, Craig Markwardt wrote:

- > On Friday, June 10, 2016 at 2:20:05 PM UTC-4, wlandsman wrote:
- >> I've recently succumbed to peer pressure to switch my (Mac and Linux) shell from tcsh to bash.

>>

>> Everything is working fine except that I do not have access to the aliases defined in my .bash\_profile (Mac) or .bashrc (linux) files when spawning from IDL. For example in my .bash\_profile file I have

>>

>> alias II="Is -I"

>>

>> I am able to use this alias at the system prompt but it is not recognized when spawning from the IDL prompt

>>

- >> IDL> \$II (or IDL> spawn,'II')
- >> bash: II: command not found

>>

>> Note that this is not a PATH problem and IDL> spawn, 'ls' does work.

> I think you are spawning an interactive non-login shell. See here...

>

- > https://www.gnu.org/software/bash/manual/html\_node/Bash-Star tup-Files.html
- > So it may depend whether your alias is defined in .bashrc or .bash\_profile.
- > Craig