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Subject: How reload (re-import) a modified Python module through the IDL to Python bridge ?

Posted by [lecacheux.alain](#) on Mon, 27 Jun 2016 13:13:24 GMT

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I want to use homemade Python modules through the IDL Python bridge.

While developing such a module (for instance by modifying it in Spyder IDE and running it in an IDLDE session, back and forth), I did not find the right way to (re)import the last modified version of the Python module, in order to use it again, from the still open IDL session.

Is there a way, from IDL or Python side, to solve that ? How does IDL locate the module specified by its name in Python.Import method ?

Thanks to anyone for any clarification.

alx.

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