Subject: Re: Strange behaviour of Uniq static method Posted by Markus Schmassmann on Thu, 30 Jun 2016 15:45:25 GMT View Forum Message <> Reply to Message

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On 29.06.2016 21:09, Dick Jackson wrote:
> On Wednesday, 29 June 2016 02:14:02 UTC-7, Johan Gustafsson wrote:
>> I've encountered a strange behaviour of the static method Uniq (not the old
>> Uniq function, more about that later). To give a short example:
>>
\rightarrow IDL> x = [FltArr(5), -FltArr(5), RandomN(seed, 5)]
>> IDL> Print, x.Uniq()
       -1.73792
                   -1.55209 -0.0861842
>>
                                             0.000000
                                                        -0.000000
                                                                      0.000000
                   0.000000 -0.000000
      -0.000000
                                            0.000000
                                                        0.0552376
>>
0.835585
>> The problem is the repeated zeros in array with supposed unique elements. It
>> seems like the Uniq method treats 0. and -0. as two different values,
which I
>> believe is a bit unlogical. Also, according to the help page x.Unig()
should
>> be equivalent to x[Uniq(x, Sort(x))], but
>>
>> IDL> Print,x[Uniq(x, Sort(x))]
       -1.73792
                   -1.55209 -0.0861842
                                            0.000000
                                                        0.0552376
                                                                      0.835585
>>
>> which is the result I would expect.
>>
>> I don't know if I really have a question, but it would be nice if someone could
>> confirm that x.Uniq() in the example indeed does not give the expected
output.
>> Is this a known bug?
>
 That is indeed strange... it seems that -0.0 and 0.0 are considered equal:
>
> IDL> -0.0 eq 0.0
     1
>
> ... yet they are distinct IEEE floating point values (showing the conversion to
> byte values):
>
> IDL> byte(0.0, 0, 4)
     0 0 0 0
> IDL> byte(-0.0, 0, 4)
     0 0 0 128
>
> ... and it would depend on the sorting algorithm how the ten "equal but distinct"
> values get sorted in your array of fifteen values. What you show is that
the
```

> static x.Uniq() method may be using a sorting method, which handles these > differently from Sort(). I'd call it a bug, one that comes only with the unusual > occurrence of -0.0. > > Of course, you can work around this with an extra step: > > IDL> x = [FltArr(5), -FltArr(5), RandomN(seed, 5)] > IDL> x[Where(x EQ -0.0, /NULL)] = 0.0 > IDL> Print, x.Uniq() -0.109547 -0.0809556 -0.0519432 > 0.000000 0.209843 0.807860 > IDL> Print,x[Uniq(x, Sort(x))] -0.109547 -0.0809556 -0.0519432 0.000000 0.209843 0.807860 > > > May I ask, how did you come across this? Most arithmetic operations that result > in zero do not give -0.0. If you convert from a string or text read from a file > that is '-0.0', or if you negate 0.0 explicitly, IDL results in -0.0, but I > wonder if there was another tricky case we should be aware of. If you use Dick's approach with > IDL> x[Where(x EQ -0.0, /NULL)] = 0.0you might also have to deal with different binary representations of NaN's to be sure to get the expected result: > IDL> x[where(finite(x,/nan),/null)]=!values.f_nan Might not be necessary in your particular case, but in a bugfix it should be considered.