Subject: Re: Lossless compression with IDLffVideoWrite
Posted by markb77 on Mon, 01 Aug 2016 14:35:17 GMT
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Do you need to save the video "on-the-fly" i.e. as you acquire it, or can you buffer it to memory before saving?

If you don't need to save it on the fly, it would seem fairly straightforward to save your images as, for example, a compressed TIFF stack, perhaps using the OME-TIFF standard. These files can then be read by ImageJ, and also created/accessed using the Bio-formats library, etc.

Mark